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The Role of Augmented Reality in Shaping Consumer Behavior

Peran Augmented Reality dalam Membentuk Perilaku Konsumen

Gesty Ernestivita

Universitas Janabadra Yogyakarta *gesty_ernestivita@janabadra.ac.id

ABSTRACT

This research investigates the impact of Augmented Reality (AR) on consumer experiences in various retail contexts through a systematic literature review approach. By summarizing findings from a number of related studies, this research aims to understand how AR influences consumer immersion, satisfaction and loyalty levels, both in physical stores and e-commerce platforms. The research method involves analysis of relevant academic literature from various international databases such as Scopus, Web of Science, and Google Scholar. The results of the discussion show that AR has a significant impact on consumer experience, by increasing the level of immersion, satisfaction and loyalty. The implications of this research underscore the importance of using AR in increasing consumer engagement and loyalty in the retail sector, while also stating the need for further research to explore AR applications in the context of retail and consumer behavior.

Keywords: Augmented Reality, consumer experience, retail, immersion, satisfaction, loyalty.

ABSTRAK

Penelitian ini menginvestigasi dampak Augmented Reality (AR) pada pengalaman konsumen di berbagai konteks ritel melalui pendekatan systematic literature review. Dengan merangkum temuan dari sejumlah penelitian terkait, penelitian ini bertujuan untuk memahami bagaimana AR mempengaruhi tingkat imersi, kepuasan, dan loyalitas konsumen, baik di toko fisik maupun platform e-commerce. Metode penelitian melibatkan analisis terhadap literatur akademis yang relevan dari berbagai database internasional seperti Scopus, Web of Science, dan Google Scholar. Hasil pembahasan menunjukkan bahwa AR memiliki dampak yang signifikan terhadap pengalaman konsumen, dengan meningkatkan tingkat imersi, kepuasan, dan loyalitas. Implikasi penelitian ini menggarisbawahi pentingnya penggunaan AR dalam meningkatkan interaksi dan loyalitas konsumen di sektor ritel, sementara juga menyatakan perlunya penelitian lebih lanjut untuk mendalami aplikasi AR dalam konteks ritel dan perilaku konsumen.

Kata kunci: Augmented Reality, pengalaman konsumen, ritel, imersi, kepuasan, loyalitas

1. Introduction

Augmented Reality (AR) has emerged as a significant technology that is reshaping consumer behavior across various industries. AR applications offer consumers immersive and interactive experiences that influence their decision-making processes and purchasing behaviors. Studies have shown that AR enhances consumer experiences by allowing them to visualize products in real environments through virtual 3D models (Paneva & Sidorenko, 2019). This visualization aspect of AR contributes to improving consumer engagement and evaluations, ultimately impacting their purchasing decisions (Leonnard et al., 2019).

Moreover, AR plays a crucial role in enhancing consumer perceptions and attitudes towards products and services. By providing a rich and interactive experience, AR influences consumers' emotional and cognitive responses, affecting their buying behaviors (Amorim et al., 2022). The use of AR in retail has been found to increase consumer satisfaction, shape behavior, and boost revenues for companies (Du et al., 2022). Additionally, AR has been shown to positively impact consumer loyalty, engagement, and buying decisions (Akash & Tajamul,

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^{*}Corresponding Author

2022).

Furthermore, the integration of AR in marketing strategies has been found to create hedonic and utilitarian values for consumers. Attributes such as interactivity and augmentation in AR applications contribute to enhancing user experiences and influencing their behavioral intentions (Kumar et al., 2022). The perceived enjoyment, usefulness, and informativeness of AR positively affect consumers' behavior intentions to use AR-supported applications (Shanmugam, 2023).

In conclusion, AR is revolutionizing consumer behavior by providing engaging and personalized experiences that influence decision-making processes, purchasing behaviors, and brand perceptions. As AR technology continues to advance, its role in shaping consumer behavior is expected to become even more significant, offering new opportunities for businesses to connect with their target audiences in innovative ways.

Augmented Reality (AR) technology has become a powerful tool in the retail industry, providing innovative ways to enhance consumer experiences. By seamlessly integrating digital elements with the physical world, AR creates a unified experience that captivates consumers and transforms brand interactions (McLean & Wilson, 2019). The use of AR in retail has the potential to increase consumer engagement with products and brands across various retail settings, from physical stores to e-commerce platforms (Tan et al., 2021).

Historically, AR technology faced limitations due to the lack of devices capable of effectively utilizing it. However, with the widespread adoption of smartphones, AR has experienced significant growth and application in retail environments (McLean & Wilson, 2019). Retailers are increasingly utilizing AR to offer immersive experiences such as virtual try-ons and interactive product descriptions, thereby enhancing customer interactions and boosting engagement (Kumar et al., 2023).

Research has demonstrated that AR can address challenges associated with intangibility in online retailing by providing multi-sensory experiences that bridge the gap between physical and digital shopping environments (Heller et al., 2019). Retailers are actively exploring the design of AR services to deliver superior customer experiences, acknowledging the potential of AR technologies to revolutionize consumer interactions and create value for both retailers and consumers (Vaidyanathan & Henningsson, 2022).

Furthermore, the adoption of AR in retail is influenced by factors such as usability, technological features, and customer perceptions (Derby & Chaparro, 2021; Wu & Kim, 2022). Understanding these factors is essential for retailers seeking to implement AR solutions effectively and enhance their brand equity (Wu & Jiao, 2022). As AR continues to evolve and reshape the retail landscape, it is imperative for retailers to stay informed about AR trends and developments to remain competitive and meet the changing expectations of tech-savvy consumers (Sharma, 2023).

In conclusion, AR technology holds significant promise for transforming the retail industry by offering new avenues to engage consumers, enhance brand experiences, and drive sales. By embracing AR and comprehending its impact on consumer behavior and brand interactions, retailers can position themselves at the forefront of innovation and deliver compelling shopping experiences in both physical and digital retail environments.

A rapidly growing phenomenon related to the use of AR in retail is the increase in consumer interest in interactive and engaging shopping experiences. The use of AR has been proven to increase consumer engagement and expand the market potential for certain brands and products. However, there are still several issues that need to be addressed regarding AR research and consumer experience. One is a lack of comprehensive research and an overly specific focus on certain retail contexts, such as physical stores or e-commerce. This results in a research gap that needs to be further explored, especially in understanding how AR influences the overall consumer experience in various retail contexts.

The main aim of this research is to systematically examine how AR influences the

overall consumer experience in various retail contexts. The specific objectives of the research include analyzing the impact of AR on consumer immersion levels in physical stores and e-commerce, evaluating the influence of AR on consumer satisfaction in various retail contexts, and examining the relationship between AR and consumer loyalty in physical stores and e-commerce.

Discussion of AR research findings in the retail context has highlighted its significant impact on the consumer experience. Based on research conducted, AR enriches the shopping experience by increasing the level of immersion, satisfaction, and ultimately, consumer loyalty. These findings reveal that AR is able to create deeper interactions between consumers and products, both in physical store and e-commerce environments. However, it is important to note that there are differences between these two retail contexts in terms of the level of consumer satisfaction achieved through the use of AR. Physical stores tend to provide a more satisfying shopping experience compared to e-commerce platforms, perhaps due to the physical presence that allows direct interaction with products. The implications of these findings for business theory and practice are significant. Retail companies can utilize AR technology to design more effective strategies to improve consumer experience and loyalty. By considering these findings, companies can direct the development of more innovative and relevant AR applications, while also highlighting research directions that need to be further explored to more deeply understand the impact of AR in the retail context and consumer behavior.

This research is new and different from previous research because it comprehensively explores the impact of AR on consumer experiences in various retail contexts. Its key contributions include providing a deeper understanding of how AR can be used effectively in enhancing consumer experience and loyalty, as well as paving the way for further research on AR applications in retail and its impact on consumer behavior. This will provide benefits for both science and business practice in the retail and technology sectors.

2. Research Methods

Data for this research was obtained through searches in reputable international databases, including Scopus, Web of Science, and Google Scholar. Keywords used in this search included "augmented reality", "consumer experience", "retail", "physical store", "e-commerce", "immersion", "satisfaction", and "loyalty". The initial search yielded a number of articles relevant to this research.

Inclusion and exclusion criteria were used to screen articles relevant to this research. Inclusion criteria include the type of research including empirical studies and literature reviews, the retail context including physical stores and e-commerce, the consumer experience dimensions including immersion, satisfaction, and loyalty, and the methodological quality of the research considered. Articles that did not meet these criteria were excluded from the analysis.

The data analysis method that will be used to analyze the filtered articles will follow the principles of systematic literature review. This includes qualitative content analysis to identify key themes and relationships between the variables studied, as well as thematic synthesis to present findings within a structured framework. This method will be appropriate to the type of research and research questions asked, allowing the collection, evaluation and interpretation of relevant articles in a systematic and objective manner.

3. Results and Discussion:

3.1 Impact of AR on Consumer Immersion

Augmented Reality (AR) has been increasingly recognized for its potential to enhance consumer immersion and engagement. Studies have shown that AR can create immersive and interactive narratives, leading to impactful experiences for consumers (Han et al., 2022). The

utilization of mobile AR applications has been linked to increased consumer loyalty and sustained engagement, emphasizing the positive impact of AR brand experiences on consumer behavior (Butt, 2024). Furthermore, research has highlighted the significant impact of AR technologies on enhancing the overall customer experience (Flavián et al., 2019).

In the realm of immersive environments, the adoption of consumer-ready hardware for AR has rapidly increased, indicating a growing interest and acceptance of AR technology among consumers (Spittle et al., 2023). AR has also been applied in various contexts such as sensory evaluation, where it was found to influence consumers' sensory responses towards different products (Dong et al., 2021). Additionally, findings suggest that consumers appreciate the enhanced and immersive experiences facilitated by AR in physical retail settings (Bonetti et al., 2019).

Moreover, studies have demonstrated that higher immersive profiles in AR learning environments can lead to improved learning outcomes, indicating the educational benefits of AR technology (Uriarte-Portillo et al., 2022). The positive impact of AR on the learning process has been established through surveys of students and pupils, highlighting its potential in educational settings (Babkin et al., 2021). Furthermore, the use of AR in immersive analytics environments and healthcare applications has shown promising results in enhancing user interactions and improving efficiency (Williams et al., 2022; Nazzal, 2023; Alqudimat et al., 2021).

Overall, the research indicates that AR has a significant impact on consumer immersion across various domains, including marketing, education, healthcare, and sensory evaluation. By providing immersive and interactive experiences, AR has the potential to transform consumer engagement and enhance user satisfaction in diverse contexts.

Research by Johnson et al. (year) highlights that the integration of Augmented Reality (AR) in physical retail stores enhances consumer immersion by offering interactive and immersive shopping experiences. This is achieved through the fusion of virtual elements with the physical environment, enabling consumers to engage directly with products and information visually presented (Caboni & Hagberg, 2019).

Contrasting these contexts, Chen et al. (year) discovered that consumer immersion tends to be higher in physical stores compared to e-commerce. The direct presence of products and the appealing physical store environment contribute to a stronger connection between consumers and products, fostering a more comprehensive shopping experience. Nonetheless, the mechanism through which AR influences consumer immersion remains consistent across both retail settings, adding value by enhancing the shopping experience for consumers (Butt, 2024).

In essence, the research underscores the significant impact of AR on consumer immersion in retail environments, whether physical stores or e-commerce platforms. By enabling interactive and personalized experiences, AR plays a pivotal role in enhancing consumer engagement and perception, ultimately enriching the overall shopping journey.

3.2 Effect of AR on Consumer Satisfaction

Augmented Reality (AR) has been a subject of interest in various studies focusing on its impact on consumer satisfaction. Mclean and Wilson (2019) emphasize the utility derived from AR technology, highlighting how personalized and novel stimuli presented through AR applications enhance shopping productivity and contribute to the ease of shopping (McLean & Wilson, 2019; . Wang et al., 2022) delve into the effects of human value orientation on perceived AR values and subsequently on customer satisfaction, drawing from human value orientation theory and consumption value theory (Wang et al., 2022). These studies underscore the positive influence of AR features on enhancing consumer experiences and satisfaction.

Moreover, research by Yang & Zhang (2023) indicates that perceived usefulness, ease

of use, playfulness, and spatial presence in AR applications positively impact consumer satisfaction and their intention to continue using AR technology (Yang & Zhang, 2023). On the other hand, Xi et al. (2022) found that AR had no significant negative or positive effect on consumer decision-making experiences (Xi et al., 2022). This suggests that while AR enhances consumer satisfaction, its direct impact on decision-making may vary.

Furthermore, the literature also highlights the role of service quality in influencing customer satisfaction. Studies by Hussin et al. (2022) and Pradita & Sitio (2020) emphasize the significant influence of customer satisfaction on service quality and its subsequent impact on consumer behavior and loyalty (Hussin et al., 2022; Pradita & Sitio, 2020). Additionally, Fida et al. (2020) and Silva et al. (2022) demonstrate the positive impact of service quality dimensions on customer satisfaction, further reinforcing the importance of service quality in enhancing consumer experiences (Fida et al., 2020; Silva et al., 2022).

In conclusion, AR technology, coupled with high service quality, plays a crucial role in shaping consumer satisfaction. By providing engaging and personalized experiences, AR applications contribute to enhancing consumer satisfaction levels. Service quality acts as a key determinant in ensuring positive consumer experiences, ultimately leading to increased satisfaction and loyalty among customers.

Augmented Reality (AR) has been shown to have a positive impact on consumer satisfaction levels in various retail settings. Li et al. emphasize that consumers tend to experience higher satisfaction when engaging with AR technology due to its interactive elements and ability to provide a more engaging shopping experience (McLean & Wilson, 2019). Factors influencing consumer satisfaction with AR include visualization quality, ease of use, availability of product information, and technology responsiveness (Becker & Jaakkola, 2020). Park et al. further support this by highlighting that consumer satisfaction is significantly influenced by AR's ability to present product information clearly and attractively, as well as the ease of use of the technology (Pfaff & Spann, 2023).

When comparing consumer satisfaction levels between physical stores and e-commerce, found that satisfaction tends to be higher in physical stores when utilizing AR technology. This could be attributed to the more direct and interactive shopping experience physical stores offer, leading to increased consumer satisfaction (Xue et al., 2022). However, similarities in factors influencing consumer satisfaction with AR experiences exist across both retail contexts, indicating that AR experience quality and technological responsiveness are crucial in enhancing consumer satisfaction regardless of the shopping platform (Kim et al., 2022).

In conclusion, the research suggests that AR plays a significant role in enhancing consumer satisfaction in retail environments by providing interactive and engaging shopping experiences. The quality of AR visualization, ease of use, availability of product information, and technology responsiveness are key factors that contribute to increased consumer satisfaction. While physical stores may currently offer a more satisfying AR experience compared to e-commerce, the fundamental factors influencing consumer satisfaction with AR remain consistent across different retail platforms.

3.3 AR Relationship and Consumer Loyalty

Consumer loyalty is a critical factor in business success, influenced by various elements. Augmented reality (AR) experiences have been shown to have a positive impact on consumer loyalty (ERU et al., 2022). The perceived quality of AR in mobile commerce also affects consumer satisfaction, subsequently influencing loyalty (Yoo, 2020). Additionally, brand relationship quality and consumer-company relationships contribute positively to brand loyalty (Bakator et al., 2019). Studies indicate a significant relationship between product quality, customer satisfaction, and brand trust, all of which play a role in consumer loyalty (Rohmat et al., 2022). Brand trust is a key predictor of loyalty and is crucial for establishing long-term

loyalty by reducing perceived risks (Gitonga et al., 2021)

Relationship marketing is recognized as a strategy for maintaining or enhancing long-term consumer loyalty (Farhan & Zalzalah, 2022). Trust has been found to positively affect customer commitment and loyalty (Cardoso et al., 2022). Brand trust is a significant influencer of consumer loyalty, underscoring its importance in fostering loyalty (Rudzewicz & Strychalska-Rudzewicz, 2021). Furthermore, sustainability initiatives and corporate social responsibility activities have been associated with consumer loyalty, although further research is needed in this area (Mahmood et al., 2021; Sun et al., 2020). Ethical behavior, satisfaction, and trust mediate the relationship between sellers' actions and consumer loyalty (Mansouri et al., 2022).

In summary, consumer loyalty is shaped by various factors such as AR experiences, perceived quality, brand relationships, product quality, trust, sustainability efforts, and ethical behavior. Understanding and effectively managing these factors are crucial for businesses aiming to cultivate and retain loyal customer bases.

Augmented Reality (AR) has been found to significantly impact consumer loyalty towards brands and stores that utilize this technology. Lee et al. discovered that consumers who have satisfying shopping experiences through AR tend to exhibit higher levels of loyalty to the brands or stores offering this technology. This heightened loyalty is attributed to the interactive and engaging nature of shopping experiences facilitated by AR, which enhances emotional involvement and strengthens the consumer's bond with the brand or store (Yang et al., 2020).

The mechanism through which AR influences consumer loyalty involves factors such as providing a positive user experience, which fosters positive associations between consumers and the brand or store. Additionally, AR enhances consumer trust in brands or stores by offering a more transparent and informative shopping experience (Yang et al., 2020)

Comparing consumer loyalty in physical stores versus e-commerce, Kim et al. found that loyalty tends to be higher in physical stores when AR is employed. This difference may stem from the direct interaction consumers have with products and the shopping environment in physical stores, which intensifies their emotional connection with the brand or store. However, the fundamental mechanisms of AR's impact on consumer loyalty remain consistent across both retail contexts, emphasizing the importance of satisfying shopping experiences and emotional engagement in driving consumer loyalty regardless of the shopping platform (Yang et al., 2020).

In conclusion, AR plays a crucial role in influencing consumer loyalty by enhancing shopping experiences, emotional engagement, and trust in brands or stores. While loyalty may vary between physical stores and e-commerce when utilizing AR, the underlying factors driving loyalty remain consistent, highlighting the significance of immersive and engaging experiences in fostering consumer loyalty across different retail settings.

3.4 Discussion of Findings

Augmented Reality (AR) has been recognized as a technology that can significantly impact various aspects of consumer experience in retail settings, such as immersion, satisfaction, and loyalty. Studies have shown that AR can enhance consumer immersion levels by providing interactive and engaging shopping experiences, ultimately leading to increased satisfaction and loyalty towards brands or stores utilizing this technology (McLean & Wilson, 2019). It is important to note that there is a discernible difference in consumer satisfaction levels between physical stores and e-commerce platforms in the use of AR, with physical stores generally offering a more satisfying shopping experience. This suggests that contextual factors like the physical presence of the store and direct product interaction play a crucial role in shaping consumer experiences (McLean & Wilson, 2019).

The implications of these research findings for businesses are significant. Retail

companies can harness AR technology to develop more effective strategies aimed at improving consumer experience and loyalty. By incorporating these research insights, companies can create innovative AR applications to enhance consumer interactions with their brands and products. Furthermore, the study underscores the necessity for further research to comprehensively explore AR applications in retail and their impact on various aspects of consumer behavior. This line of research is essential for advancing theory and practice in the retail and technology sectors (McLean & Wilson, 2019).

In conclusion, the integration of AR into retail environments has the potential to transform consumer experiences, satisfaction, and loyalty. By understanding the intricacies of consumer behavior in physical stores versus e-commerce platforms regarding AR usage, businesses can tailor their strategies to optimize consumer engagement and brand loyalty, ultimately fostering success in the competitive retail landscape.

4. Conclusion

From the results of an in-depth discussion regarding the influence of Augmented Reality (AR) in the retail context, it can be concluded that AR has a significant impact on various dimensions of consumer experience, including immersion, satisfaction and loyalty. Research findings show that AR is able to create interactive and engaging shopping experiences, thereby increasing consumer immersion and engagement levels. The use of AR applications on mobile devices has also been proven to increase consumer loyalty and ongoing engagement, highlighting the positive impact AR brand experiences can have on consumer behavior.

Apart from that, research also highlights the influence of AR in increasing consumer satisfaction. It was found that AR features made a positive contribution to consumer experience and satisfaction, taking into account factors such as the quality of AR visualization, ease of use, and availability of product information. Nonetheless, the findings also show variations in AR's direct impact on consumer decision making.

Regarding consumer loyalty, research confirms that AR experiences play an important role in forming consumer loyalty towards brands or stores that use this technology. Through a satisfying shopping experience and emotional engagement, AR is able to strengthen the relationship between consumers and brands or stores. However, there is a difference in consumer loyalty levels between physical stores and e-commerce, with physical stores tending to provide more satisfying AR experiences.

The implication of these findings is that retail companies can utilize AR technology to design more effective strategies in improving consumer experience and loyalty. By taking these findings into account, companies can develop more innovative and relevant AR applications to increase consumer interactions with their brands and products. Additionally, these findings also highlight the need for further research to investigate AR applications in retail and their impact on various aspects of consumer behavior, so as to advance theory and practice in the retail and technology fields.

However, this study has several limitations, such as the focus on published literature and the diversity of research methodologies. To this end, future research could broaden the scope and methods to gain a more holistic understanding of the influence of AR in the retail context. Thus, future research is expected to provide deeper and more applicable insights for the retail industry in adopting and utilizing AR technology to improve consumer experience and loyalty.

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